

March 23, 2010

TEAM UPDATE #18

GENERAL NOTICES

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No changes.

Section 0 – Introduction through Section 8 – The Robot

No changes.

Section 9 – The Tournament

Section 9, The Tournament, Rev E has been updated to include the following edits, which make the manual true to the original intent and the actual implementation at all 2010 FRC events:

9.3.8 Highest Cumulative Coopertition Bonus

The Field Management System will keep track of the **highest cumulative** coopertition bonus **scores** earned by each TEAM during the qualification matches. This value will be available on the Pit Display and the Ranking HTML pages linked on the *FIRST* website (<http://www.usfirst.org/roboticsprograms/frc/content.aspx?id=902>).

9.3.9 Qualification Seeding

All TEAMS in attendance will be seeded during the qualification matches. If the number of TEAMS in attendance is 'n', they will be seeded '1' through 'n', with '1' being the highest seeded team and 'n' being the lowest seeded TEAM.

The Field Management System will use the following seeding method:

- TEAMS will be seeded in decreasing order by seeding score.
- Any TEAMS having identical seeding scores will then be seeded in decreasing order by their highest **cumulative** coopertition bonuses.
- Any TEAMS having identical seeding scores and highest **cumulative** coopertition bonuses will then be seeded in decreasing order by cumulative ELEVATED/SUSPENDED points earned by their ALLIANCES throughout the Qualification Matches.
- Any TEAMS ~~also~~ having identical **highest seeding scores, identical cumulative** coopertition bonuses, and **identical cumulative ELEVATED/SUSPENDED points** will then be seeded based on a random sorting by the Field Management System.

Section 10 – The Kit of Parts

No changes.