

March 4, 2008

TEAM UPDATE #14

GENERAL NOTICES

Modifications to rules are highlighted in **yellow**.

Congratulations to all teams who competed in the Week 1 events! There were many great robots – and many great matches. We’re looking forward to a grand 2008 Competition Season and thank you for your contributions!

Operator Console Security:

During Week 1 events, there were several Operator Consoles that crashed to the ground when their driver’s station was hit by a robot. We’d like to remind all teams that it’s important to secure your Operator Console to the driver’s station. Velcro is provided, as specified in Section 6.4.2 of the Competition Manual. Considering the extent to which the drivers’ stations get rammed (and thus knock the operator consoles onto the floor) in *FIRST* Overdrive, it’s imperative that you take precautions to secure and protect your Operator Consoles.

Mounting your IR receiver:

Please note that IR receivers should not be mounted near the Robot flagpole. The lap counters attached to the flags transmit IR light, which will likely interfere with any IR receiver, regardless of frequency, mounted in close proximity and not shielded properly.

Match Timing Reminder:

We’d like to remind teams that the Hybrid Period ends when the clock reaches zero (which may or may not happen at the same time as the audible signal). Once the Hybrid clock reaches zero, teams are permitted to step forward and engage with their Operator Consoles.

Section 0 – Introduction

No changes.

Section 1 - Communication

No changes.

Section 2 – Team Organization

No changes.

Section 3 – At the Events

No changes.

Section 4 – Robot Transportation

No changes.

Section 5 - The Awards

No changes.

Section 6 – The Arena

No changes.

Section 7 – The Game

No changes.

Section 8 – The Robot

No changes.

Section 9 – The Tournament

No changes.

Clarification regarding the deletion of Section 9.4.2:

Section 9.4.2, regarding pit crews during elimination rounds, was deleted because it was inappropriate to mandate such specifics about pit crews (number of people, etc) in the FRC Game Manual. The space available for pit crews and their necessity varies from venue to venue. In an effort to clarify any misunderstandings, elimination round pit crews are both permitted and encouraged at all events. The number of people permitted and other logistical details are determined by an event-to-event basis.

Section 10 – The Kit of Parts

No changes.

***FIRST* Guidelines, Tips and Good Practices**

No changes.