

February 28, 2008

TEAM UPDATE #13

GENERAL NOTICES

Modifications to rules are highlighted in yellow.

Section 0 – Introduction

No changes.

Section 1 - Communication

No changes.

Section 2 – Team Organization

No changes.

Section 3 – At the Events

No changes.

Section 4 – Robot Transportation

No changes.

Section 5 - The Awards

No changes.

Section 6 – The Arena

No changes.

Section 7 – The Game

Section 7, The Game, Rev G has been modified to include the following changes:

<G14>

When the MATCH ends, each TRACKBALL that is at least partially supported by the OVERPASS and not in contact with any ROBOT of the same ALLIANCE will earn a 12-point bonus. If a TRACKBALL is in unrestrained motion (i.e. not in contact with a Robot) when the clock reaches zero, its contribution to the score will be based on when it comes to rest.

Referee calls:

In reference to the <G14> rule change, referees will make the calls as follows:

- determine the scores contributed by the Robots based on where they are when the clock reaches zero.
- determine the scores contributed by the Trackballs based on where they are when the clock reaches zero – unless they are in unrestrained motion (i.e. not in contact with a Robot) at the time, in which case determine the score based on when they come to rest

Section 8 – The Robot

No changes.

Section 9 – The Tournament

No changes.

Section 10 – The Kit of Parts

No changes.

***FIRST* Guidelines, Tips and Good Practices**

No changes.